



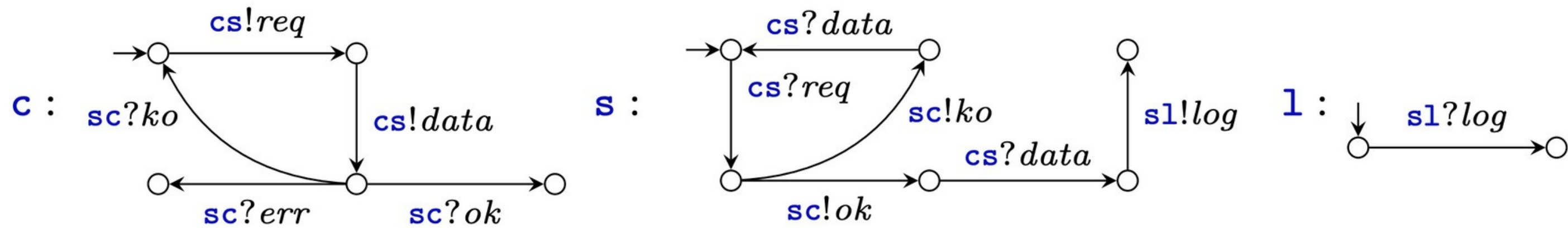
# A unifying framework for deciding synchronizability

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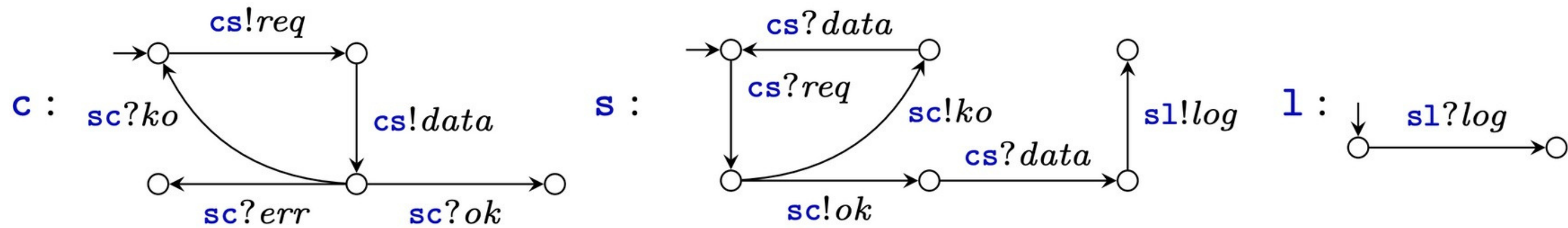
# FIFO SYSTEMS



Client-Server-Logger example

From Lange and Yoshida, CAV'19

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Client-Server-Logger example

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**TESTING IF THERE IS A BOUND ON THE SIZE OF A QUEUE IS UNDECIDABLE!**

Brand and Zafiropulo, JACM'83

# SYNCHRONIZABILITY

~ if every execution can be rescheduled so that it meets  
certain criteria

↪ a channel bound

# DEFINITIONS

all accepting executions re-ordered  
to a  $k$ -bounded execution.

Lohrey and Muscholl, Inf. Comp. '04

# DEFINITIONS

all accepting executions re-ordered to a  $k$ -bounded execution.

send projection equivalent to that of rendezvous.

Basu and Bultan, WWW'11

# DEFINITIONS

all accepting executions re-ordered to a  $k$ -bounded execution.

if every MSC admits a linearization that can be divided into "blocks"

Bouajjani et al., CAV'18

send projection equivalent to that of rendezvous.

# DEFINITIONS

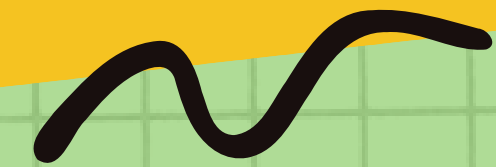
**Inclusion into these  
classes?**

if every MSC admits a linearization  
that can be divided into "blocks"



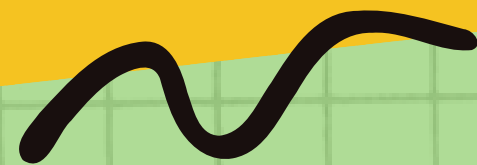
## THE FRAMEWORK

### CONDITION 1



The class of MSCs are MSO-definable.

### CONDITION 2



The class of MSCs have bounded special tree-width.

## THE FRAMEWORK

CONDITION 1

**Decidable inclusion!**

... have bounded special  
tree-width.

# SUMMARY

CLASS OF MSCs	PEER-TO-PEER	MAILBOX
Weakly synchronous	Undecidable	EXPTIME
Weakly $k$ -synchronous	Decidable	
Strongly $k$ -synchronous	—	Decidable
Existentially $k$ -p2p-bounded	Decidable	
Existentially $k$ -mailbox-bounded	—	Decidable